Topic: how to sell more video games

Questions: what genres sell more games, who buys the most games

Answer: My solution would be in the form of graphs depicting the perfect customer and create insights for potential game developers.

Data source:

1. https://www.kaggle.com/code/maxkliment/video-games-predicting-global-sales/data
2. rawg.io
3. <https://www.kaggle.com/datasets/gregorut/videogamesales>

these are just 3 of the datasets I will use. I’m going to tie the data based on their titles. I’m not sure how I will use the api rawg, but I think that the datasets will at least line up on the titles.